

**PHY 1214**  
**General Physics II**

**Lecture 29**

**Wave Optics / Interference of Light**  
**July 25, 2005**

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# Lecture Schedule (Weeks 7-8)

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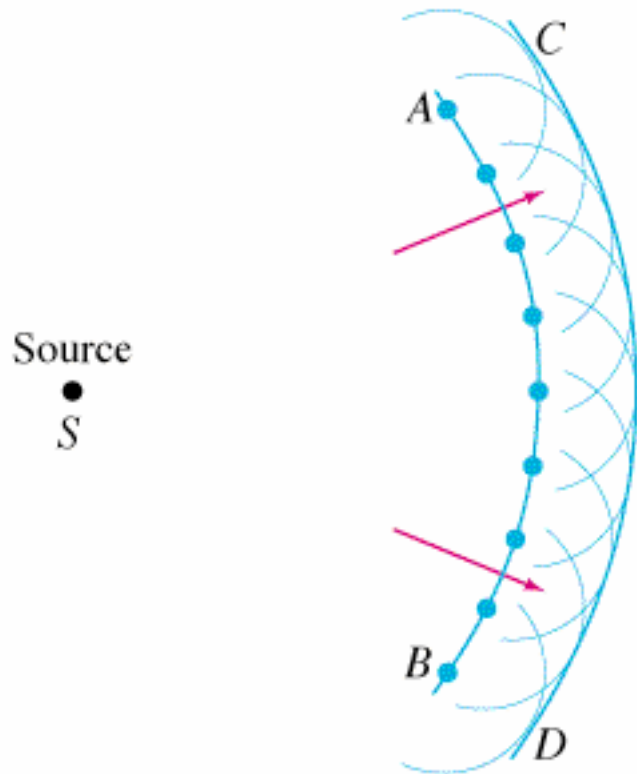
<b>WEEK #7</b>	M July 18 - Reflection and Spherical Mirrors (25.4-25.7) / Refraction of Light (26.1-26.5)
	T July 19 - Lenses (26.6-26.9) / Optical Instruments (26.10-26.15)
	W July 20 - Optical Instruments (26.10-26.15) / Interference of Light (27.1-27.2)
	R July 21 - Diffraction (27.5) / The Diffraction Grating (27.7)
<b>WEEK #8</b>	M July 25 - Special Relativity (28.1-28.4) / Relativistic Momentum and Energy (28.5-28.6)
	T July 26 - Photons (29.1-29.4) / The Wave Nature of Matter (29.5-29.7)
	W July 27 - Nuclear Structure (31.1-31.3)
	R July 28 - Nuclear Radiation (31.4-31.8)
<b>WEEK #9</b>	M August 1 - FINAL EXAM, 10:30-12:30 in Howell Hall 101 PART 1: CHAPTERS 24, 25, 26, 27, 28, 29, 31, 32) PART 2: CHAPTERS 18, 19, 20, 21, 22)

We are here

# Wave Nature of Light

- Back in the 1600s, Huygens developed an approach that is very helpful
- *“Every point on a wave front can be considered as a source of tiny wavelets that spread out in the forward direction at the speed of the wave itself. The new wave front is the envelope of all the wavelets - the tangent to all of them.”*

# Wave Nature of Light

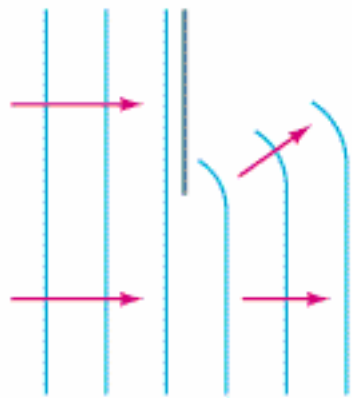


**Huygen's Principle** shows how the wave front moves from position AB to position CD.

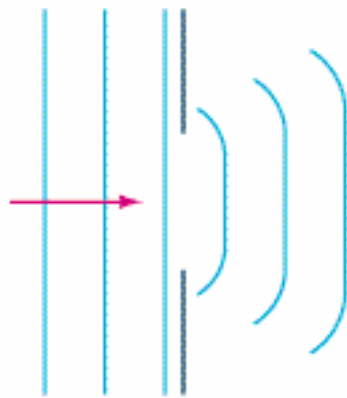
We just create a lot of new little sources and let each one generate a new wave. The combination forms a new wave front!

# Wave Nature of Light

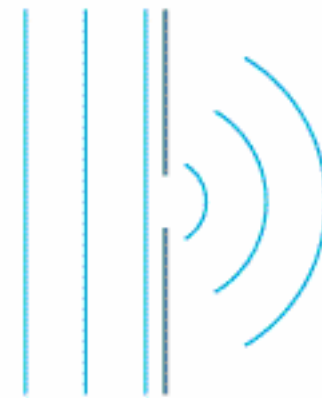
- See how the wavelets at the edges let the light bend around corners!!!
- As the slit gets smaller, the bending is more obvious.



(a)



(b)



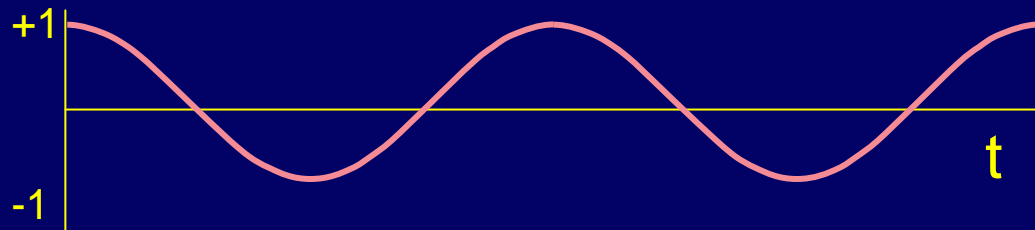
(c)

# Interference

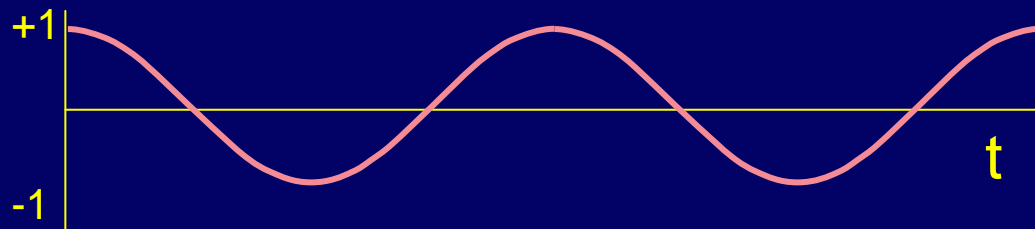
- Light waves interfere with each other much like mechanical waves do
- All interference associated with light waves arises when the electromagnetic fields that constitute the individual waves combine
- **LINEAR SUPERPOSITION!**

# Superposition

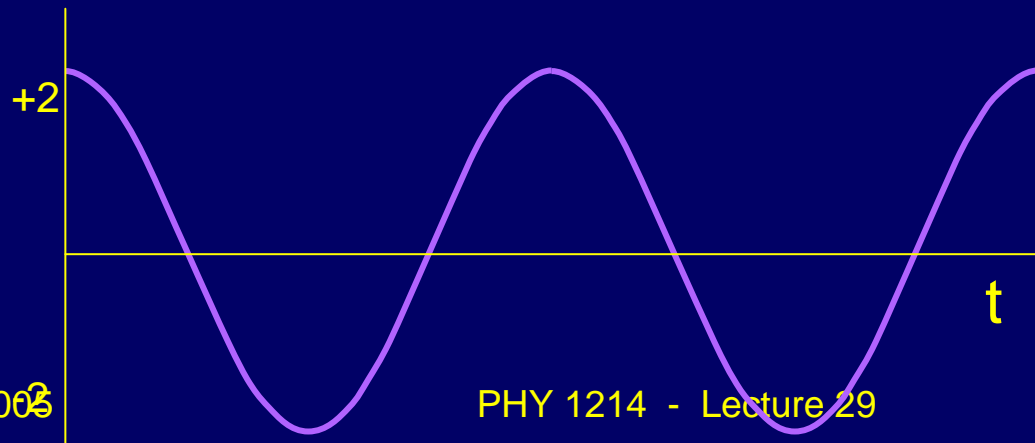
## Constructive Interference



+

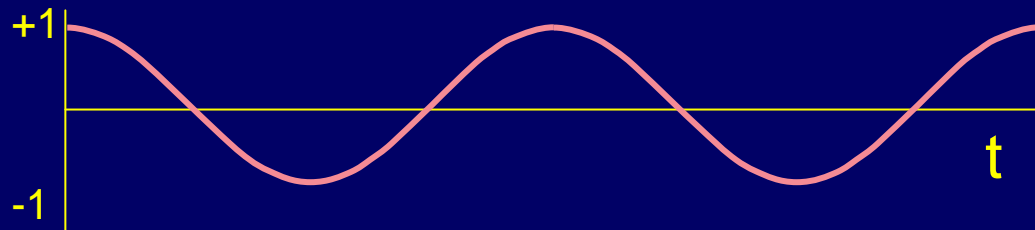


In Phase

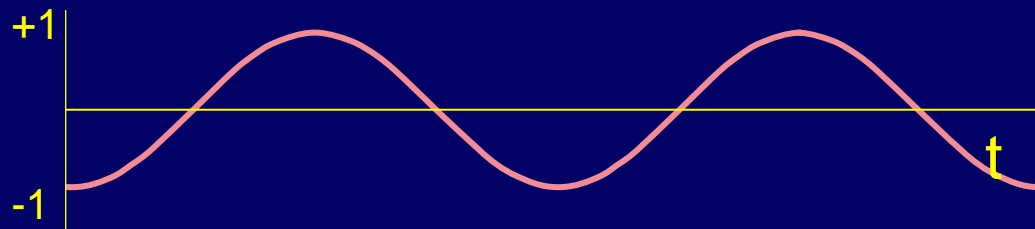


# Superposition

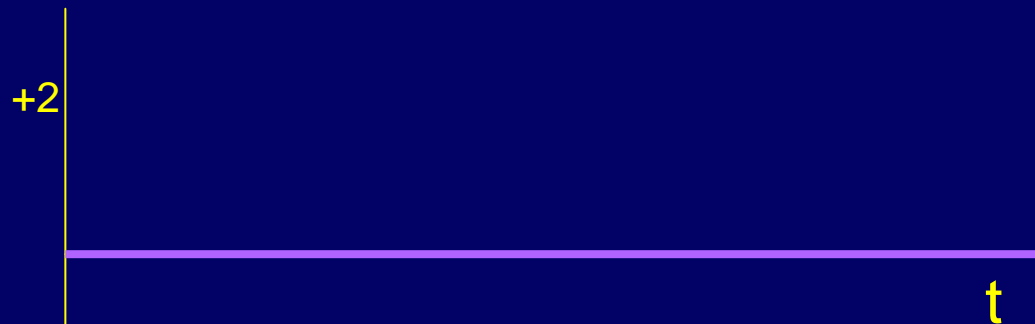
## *Destructive Interference*



+

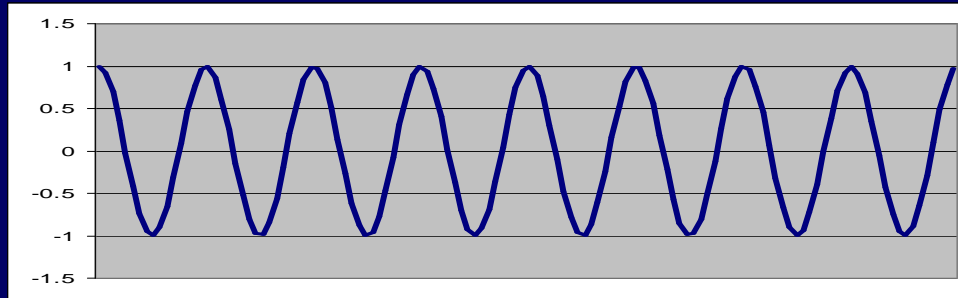


Out of Phase  
180 degrees

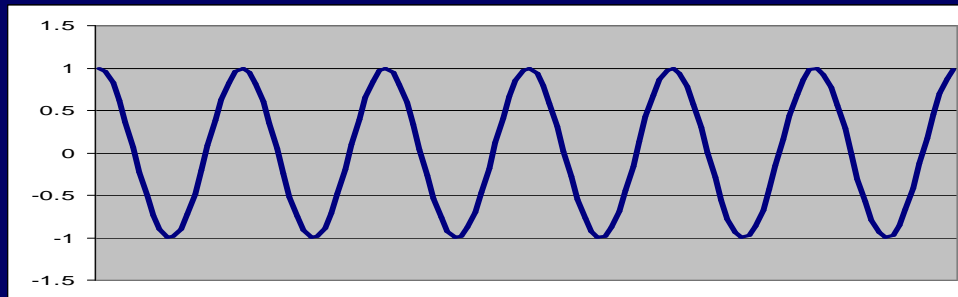




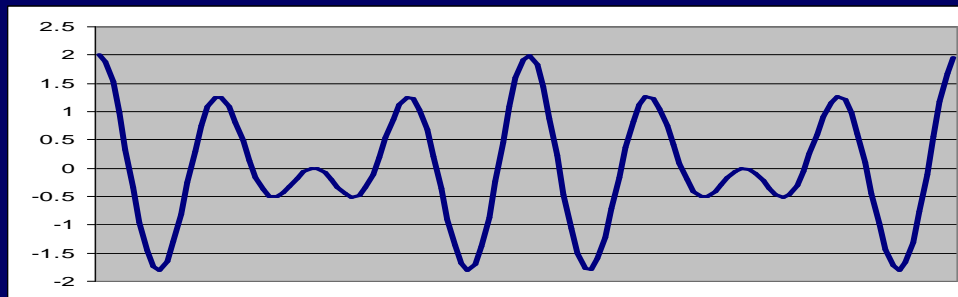
# Superposition



+



Different f



1) Constructive

2) Destructive

3) Neither

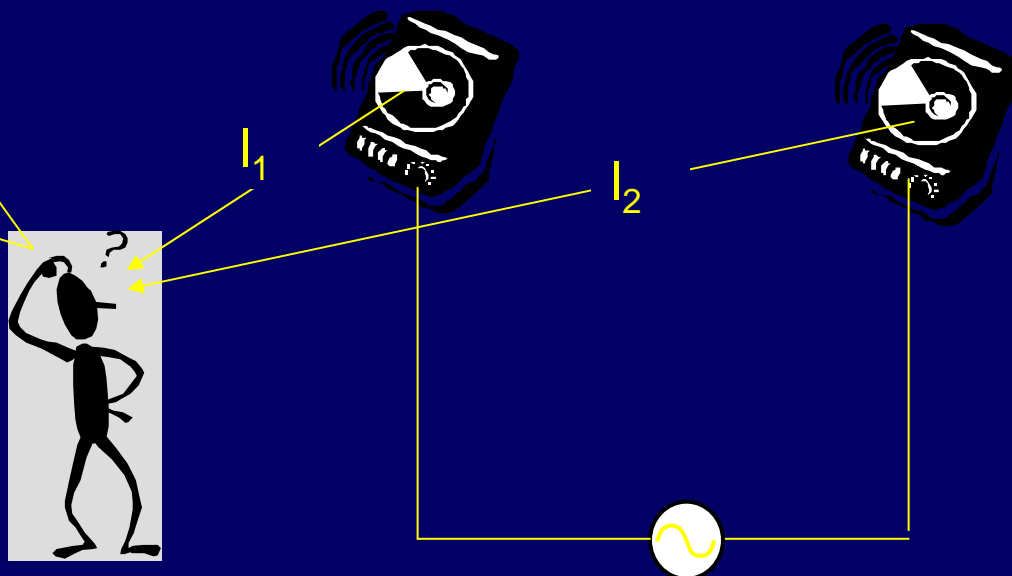
# Interference Requirements

- Need two (or more) waves
- Must have same frequency
- Must be coherent (i.e. waves must have definite phase relation)

# Interference for Sound ...

For example, a pair of speakers, driven in phase, producing a tone of a single  $f$  and  $\lambda$ :

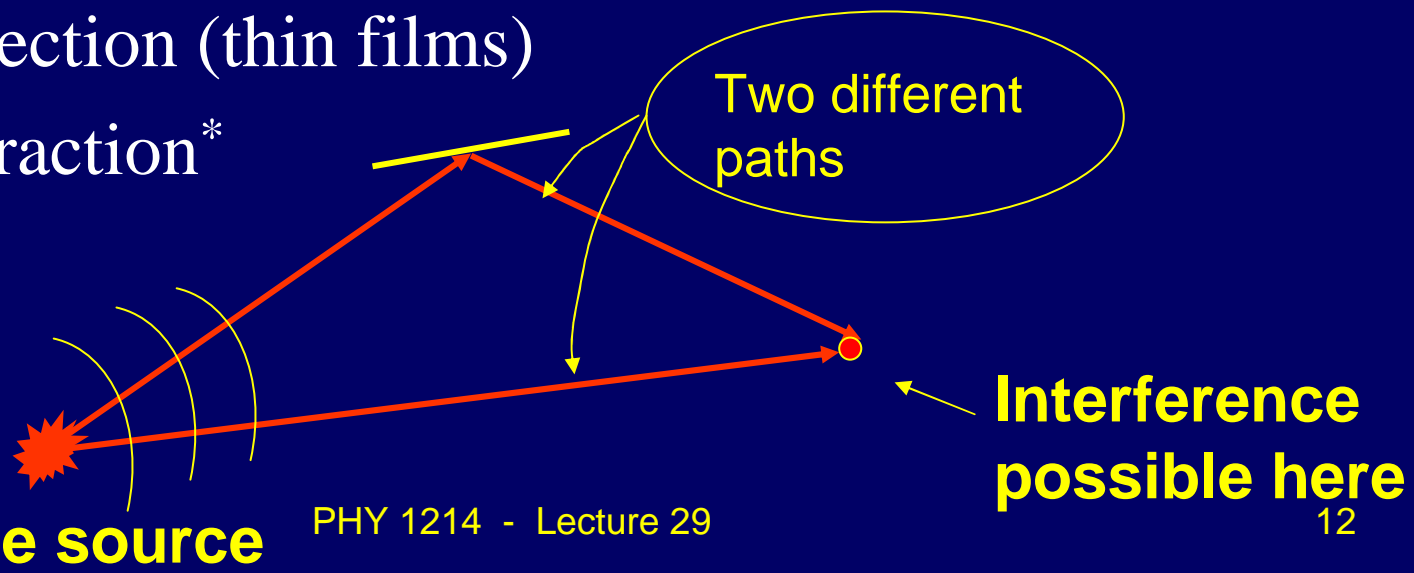
hmmm... I'm just far enough away that  $l_2 - l_1 = \lambda/2$ , and I hear no sound at all!



But this won't work for light--can't get coherent sources

# Interference for Light ...

- Can't produce coherent light from separate sources. ( $f \approx 10^{14}$  Hz)
- Need two waves from single source taking two different paths
  - Two slits
  - Reflection (thin films)
  - Diffraction\*



# Conditions for Interference

- For sustained interference between two sources of light to be observed, there are two conditions which must be met
  - The sources must be *coherent*
    - They must maintain a constant phase with respect to each other
  - The waves must have *identical wavelengths*

# Producing Coherent Sources

- Light from a monochromatic source is allowed to pass through a narrow slit
- The light from the single slit is allowed to fall on a screen containing two narrow slits
- The first slit is needed to insure the light comes from a tiny region of the source which is coherent
- Old method

# Producing Coherent Sources, cont.

- **Currently**, it is much more common to use a **laser** as a coherent source
- The laser produces an intense, coherent, monochromatic parallel beam over a width of several millimeters

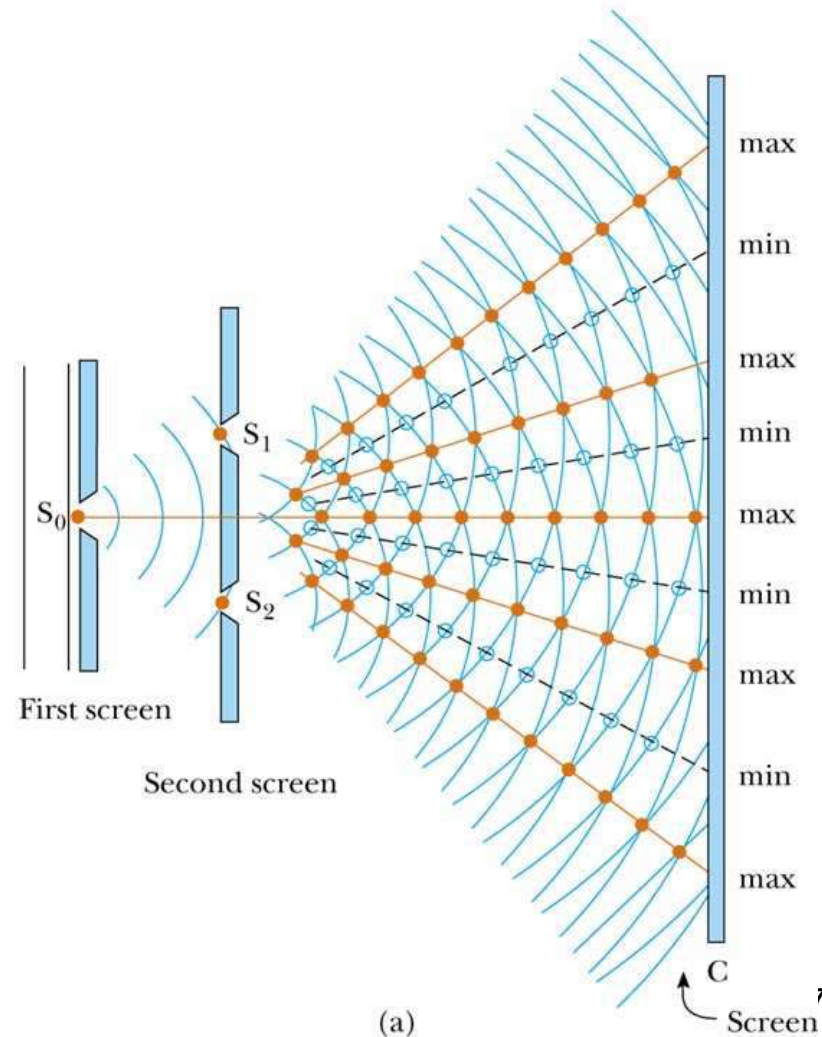
# Young's Double Slit Experiment

- Thomas Young first demonstrated interference in light waves from two sources in 1801
- Light is incident on a screen with a narrow slit,  $S_0$
- The light waves emerging from this slit arrive at a second screen that contains two narrow, parallel slits,  $S_1$  and  $S_2$



# Young's Double Slit Experiment, Diagram

- The narrow slits,  $S_1$  and  $S_2$  act as sources of waves
- The waves emerging from the slits originate from the same wave front and therefore are always in phase

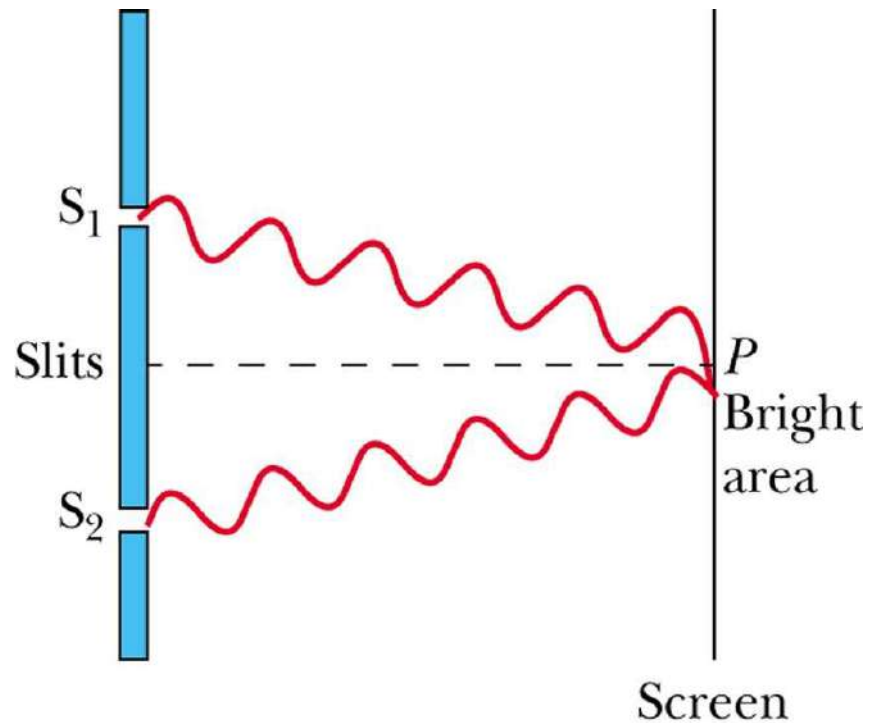


# Resulting Interference Pattern

- The light from the two slits form a visible pattern on a screen
- The pattern consists of a series of bright and dark parallel bands called *fringes*
- ***Constructive interference*** occurs where a bright fringe occurs
- ***Destructive interference*** results in a dark fringe

# Interference Patterns

- Constructive interference occurs at the center point
- The two waves travel the same distance
  - Therefore, they arrive in phase

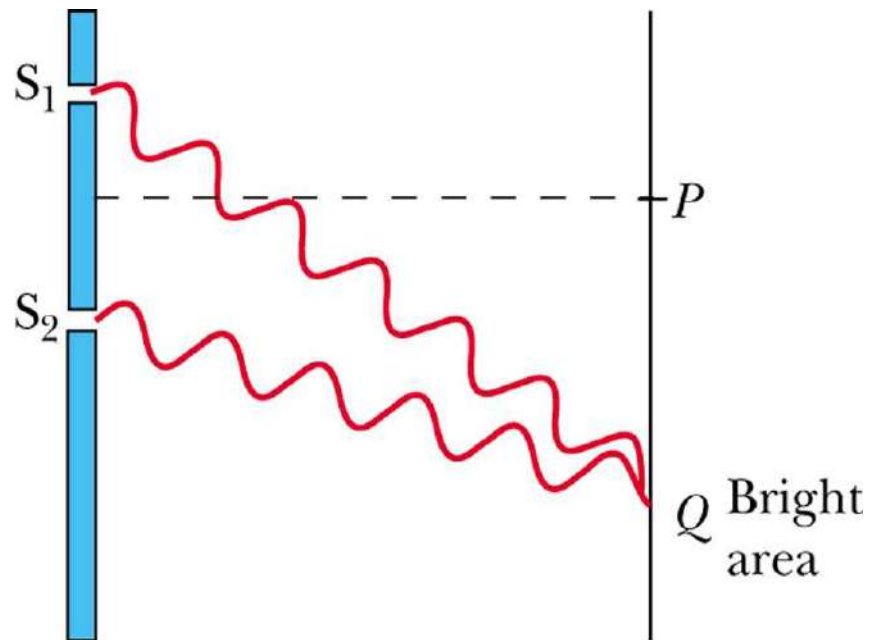


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(a)

# Interference Patterns, 2

- The upper wave has to travel farther than the lower wave
- The upper wave travels one wavelength farther
  - Therefore, the waves arrive in phase
- A bright fringe occurs

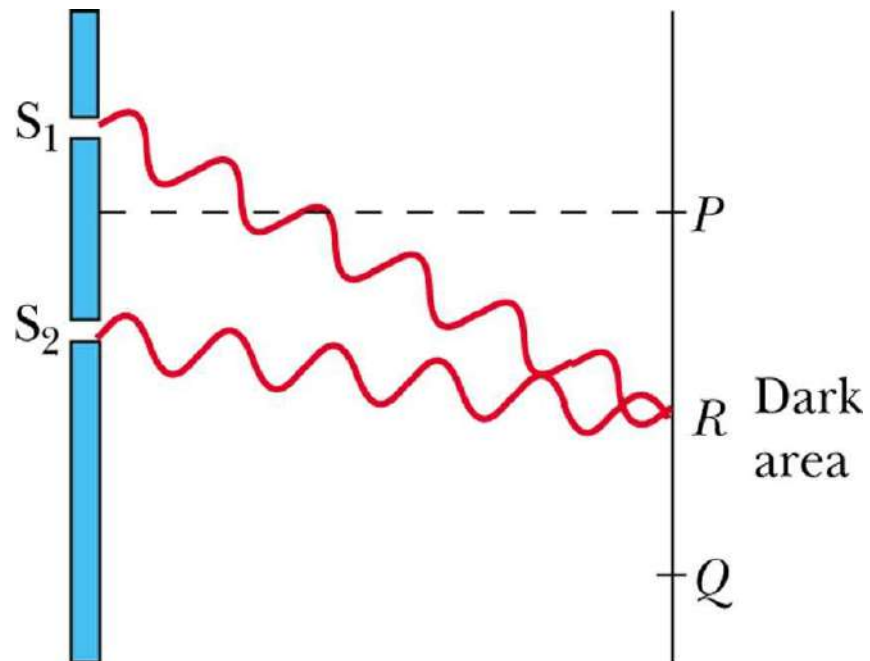


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(b)

# Interference Patterns, 3

- The upper wave travels one-half of a wavelength farther than the lower wave
- The trough of the bottom wave overlaps the crest of the upper wave ( $180^\circ$  phase shift)
- This is destructive interference
  - A dark fringe occurs

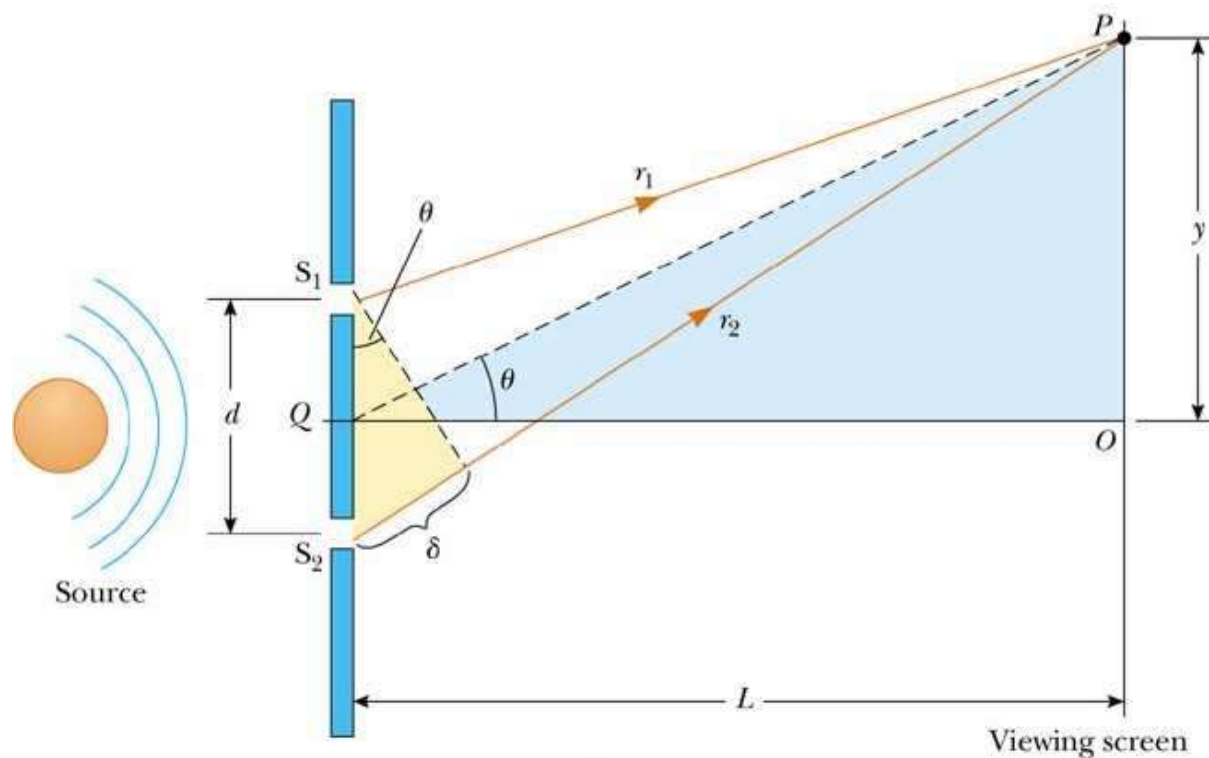


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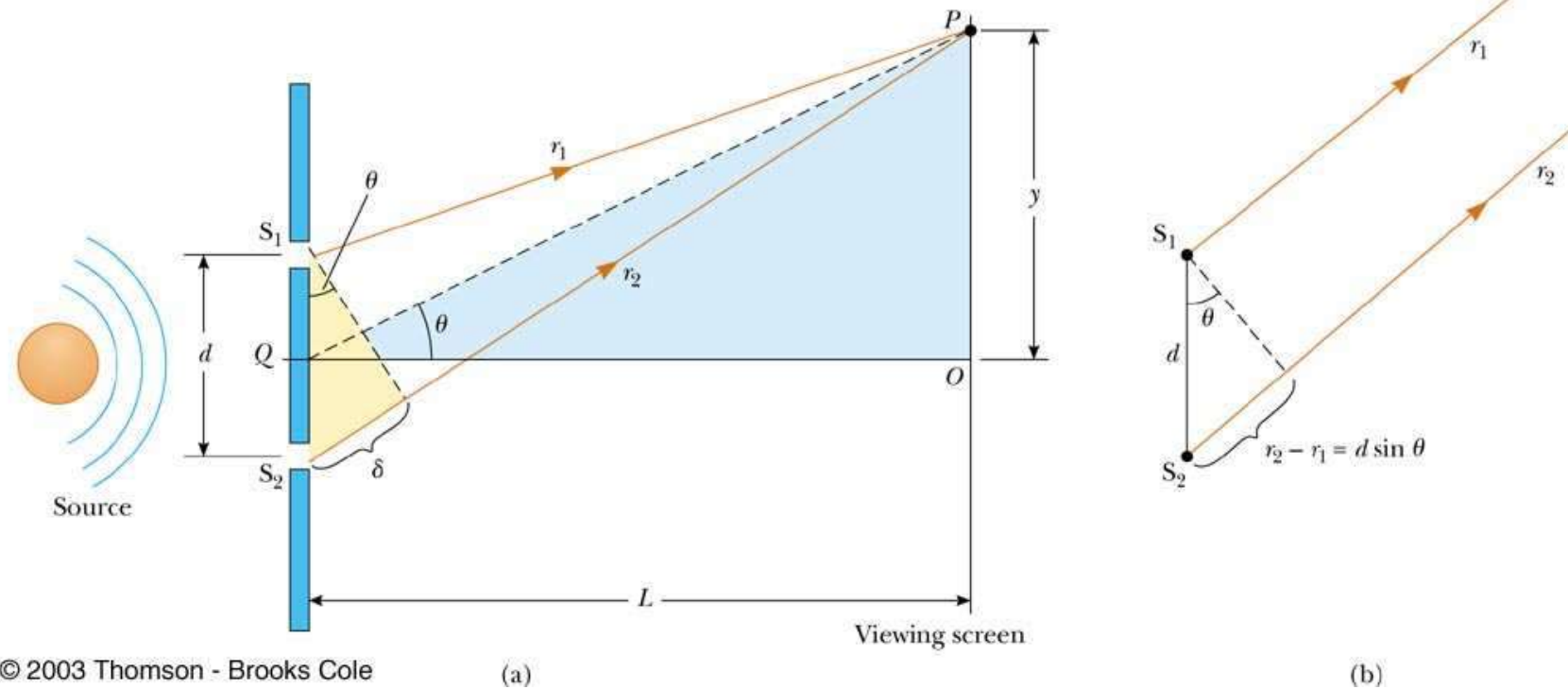
(c)

# Interference Equations

- The path difference,  $\delta$ , is found from the tan triangle
- $\delta = r_2 - r_1 = d \sin \theta$



# Interference Equations, 2



- This assumes the paths are parallel
- Not exactly, but a very good approximation ( $L \gg d$ )

# Interference Equations, 3

- For a bright fringe, produced by **constructive interference**, the **path difference** must be either zero or some integral multiple of the wavelength
- $\delta = d \sin \theta_{\text{bright}} = m \lambda$ 
  - $m = 0, \pm 1, \pm 2, \dots$
  - $m$  is called the *order number*
    - When  $m = 0$ , it is the zeroth order maximum
    - When  $m = \pm 1$ , it is called the first order maximum

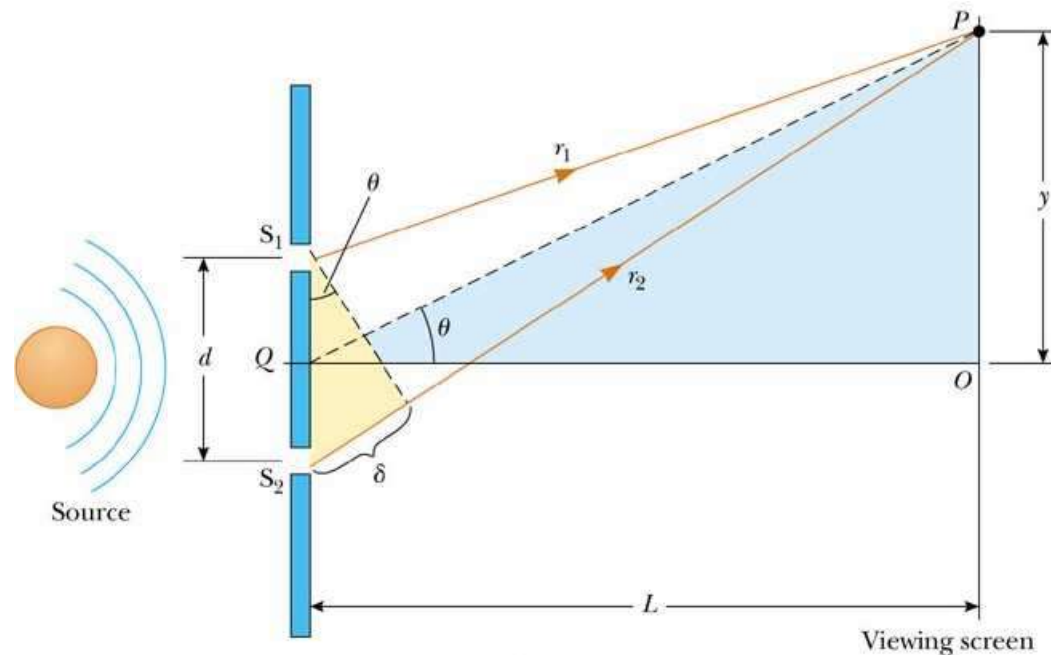


# Interference Equations, 4

- When **destructive interference** occurs, a dark fringe is observed
- This needs a path difference of an odd half wavelength
- $\delta = d \sin \theta_{\text{dark}} = (m + \frac{1}{2}) \lambda$   
–  $m = 0, \pm 1, \pm 2, \dots$

# Interference Equations, 5

- The positions of the fringes can be measured vertically from the zeroth order maximum
- $y = L \tan \theta \approx L \sin \theta$
- Assumptions
  - $L \gg d$
  - $d \gg \lambda$
  - $\tan \theta \approx \sin \theta$



$\theta$  is small and therefore the approximation  $\tan \theta \approx \sin \theta$  can be used

# Interference Equations, final

- For **bright fringes** (use  $\sin \theta_{\text{bright}} = m \lambda / d$ )

$$y_{\text{bright}} = \frac{\lambda L}{d} m \quad m = 0, \pm 1, \pm 2 \dots$$

- For **dark fringes** (use  $\sin \theta_{\text{dark}} = \lambda (m + 1/2) / d$ )

$$y_{\text{dark}} = \frac{\lambda L}{d} \left( m + \frac{1}{2} \right) \quad m = 0, \pm 1, \pm 2 \dots$$

# Uses for Young's Double Slit Experiment

- Young's Double Slit Experiment provides a method for measuring wavelength of the light
- This experiment gave the wave model of light a great deal of credibility
  - It is inconceivable that particles of light could cancel each other

# Example:

Red light ( $\lambda=664$  nm) is used in Young's experiment according to the drawing. Find the distance  $y$  on the screen between the central bright and the third-order bright fringe.

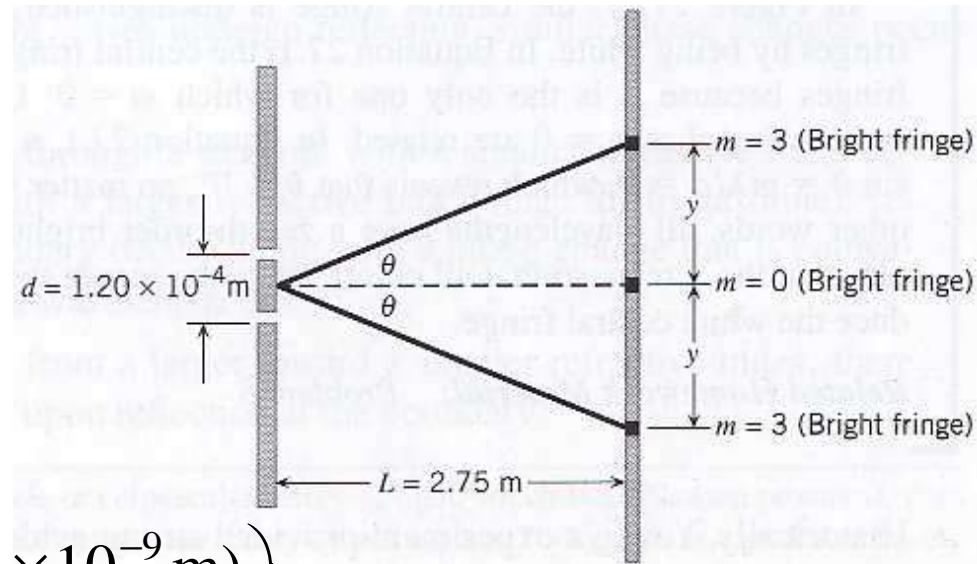
**Solution:**

$$d \sin \theta = m \lambda$$

$$\Rightarrow \theta = \sin^{-1} \left( \frac{m \lambda}{d} \right)$$

$$d \sin \theta = m \lambda \rightarrow \theta = \sin^{-1} \left( \frac{3(664 \times 10^{-9} \text{ m})}{1.20 \times 10^{-4} \text{ m}} \right) = 0.95^\circ$$

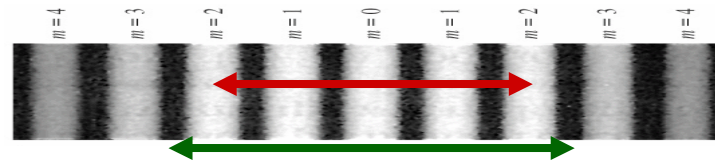
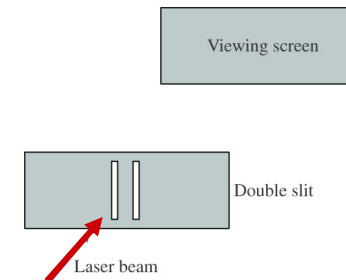
$$y = L \tan \theta = (2.75 \text{ m})(\tan 0.95^\circ) = 0.046 \text{ m}$$



# Example: Double Slit Interference of a Laser Beam

Light from a helium-neon laser ( $\lambda = 633 \text{ nm}$ ) illuminates two slits placed  $0.40 \text{ mm}$  apart. A viewing screen is placed  $2.0 \text{ m}$  behind the slits.

What are the distances  $\Delta y_2$  between the two  $m=2$  bright fringes and  $\Delta y'_2$  between the two  $m=2$  dark fringes?



$$y_2 = 2 \frac{\lambda L}{d} = 2 \frac{(6.33 \times 10^{-7} \text{ m})(2.0 \text{ m})}{(4.0 \times 10^{-4} \text{ m})} = 6.33 \times 10^{-3} \text{ m}$$

$$\Delta y_2 = 2y_2 = 12.7 \times 10^{-3} \text{ m} = 12.7 \text{ mm}$$

$$y'_2 = \left(2 + \frac{1}{2}\right) \frac{\lambda L}{d} = \frac{5}{2} \frac{(6.33 \times 10^{-7} \text{ m})(2.0 \text{ m})}{(4.0 \times 10^{-4} \text{ m})} = 7.9 \times 10^{-3} \text{ m}$$

$$\Delta y'_2 = 2y'_2 = 15.8 \times 10^{-3} \text{ m} = 15.8 \text{ mm}$$

# Example: Measuring Wavelength of Light

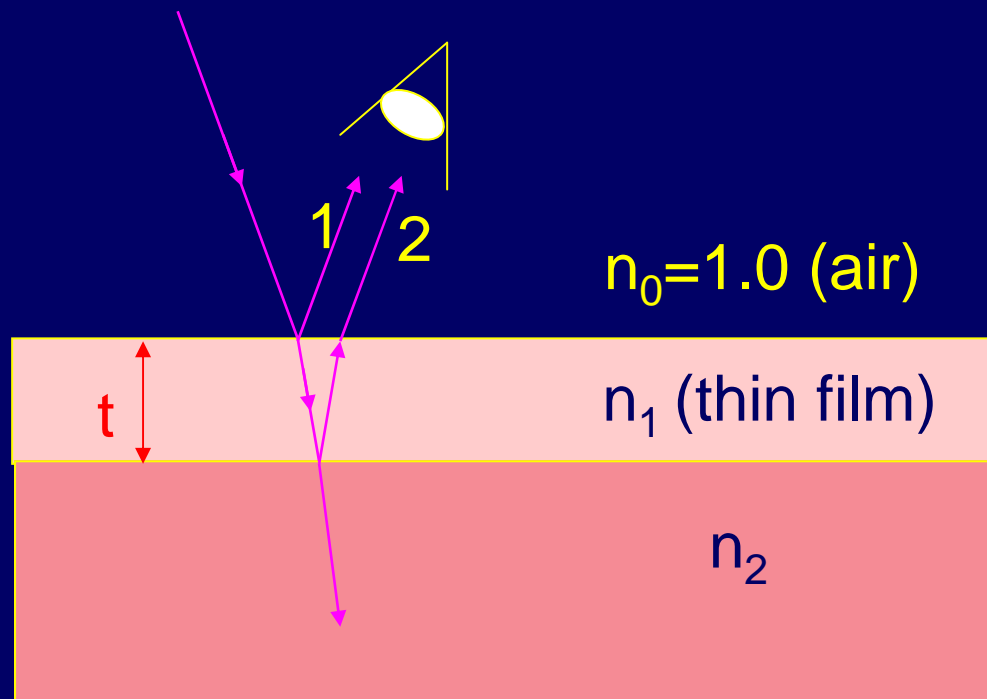
A screen is placed 1.0 m behind a pair of slits, which are spaced 0.30 mm apart. When this system is illuminated by a certain frequency of monochromatic light, ten bright fringes are found to span a distance of 1.65 cm on the screen.

What is the wavelength of the light?

$$\Delta y = 9 \frac{\lambda L}{d}$$

$$\lambda = \frac{d \Delta y}{9L} = \frac{(3.0 \times 10^{-4} \text{ m})(1.65 \times 10^{-2} \text{ m})}{9(1.0 \text{ m})} = 5.50 \times 10^{-7} \text{ m} = 550 \text{ nm}$$

# Thin Film Interference

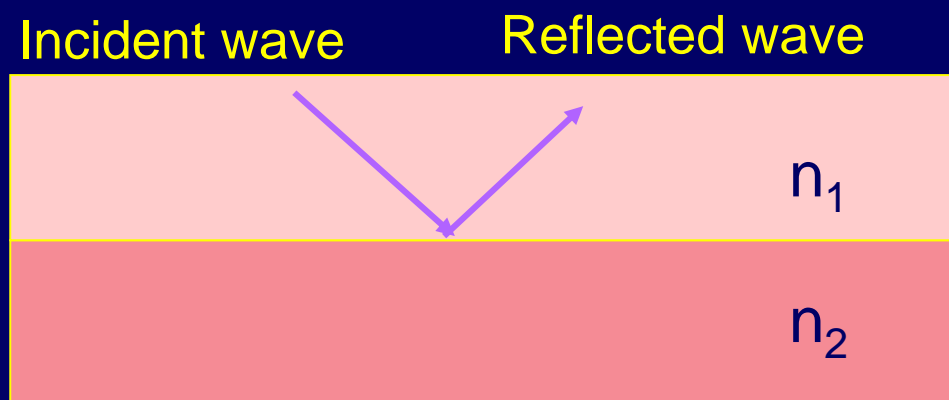


Get two waves by reflection off of two different interfaces.

Ray 2 travels approximately  $2t$  further than ray 1.



# Reflection + Phase Shifts

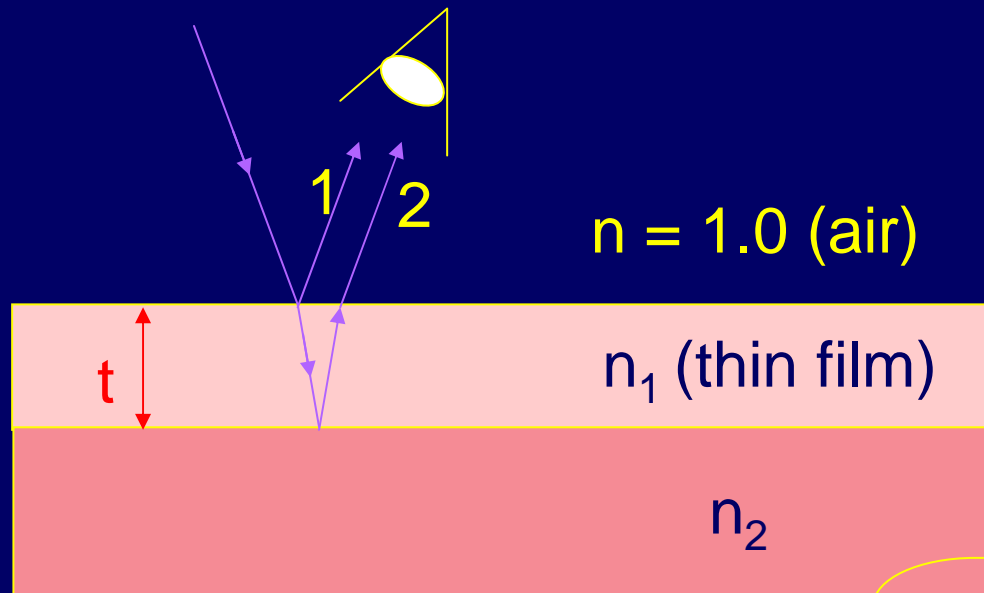


Upon reflection from a boundary between two transparent materials, the phase of the reflected light *may* change.

- If  $n_1 > n_2$  - no phase change upon reflection.
- If  $n_1 < n_2$  - phase change of  $180^\circ$  upon reflection.  
(equivalent to the wave shifting by  $\lambda/2$ .)

# Thin Film Summary

Determine  $\delta$ , number of extra wavelengths for each ray.



This is important!

Ray 1:  $\delta_1 = \underbrace{0 \text{ or } \frac{1}{2}}_{\text{Reflection}} + \underbrace{0}_{\text{Distance}}$   
 Ray 2:  $\delta_2 = 0 \text{ or } \frac{1}{2} + 2t / \lambda_{\text{film}}$

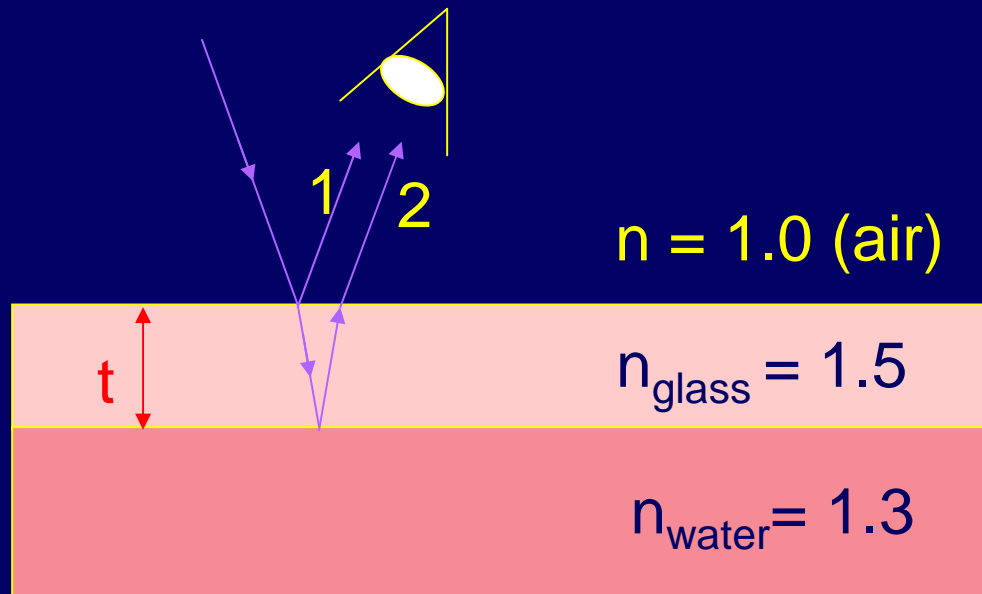
Note: this is wavelength in film! ( $\lambda_{\text{film}} = \lambda_o / n_1$ )

If  $|(\delta_2 - \delta_1)| = 0, 1, 2, 3 \dots$  (m) constructive

If  $|(\delta_2 - \delta_1)| = \frac{1}{2}, 1 \frac{1}{2}, 2 \frac{1}{2} \dots$  ( $m + \frac{1}{2}$ ) destructive

# Example

## Thin Film Practice



Blue light ( $\lambda_0 = 500 \text{ nm}$ ) incident on a glass ( $n_{\text{glass}} = 1.5$ ) cover slip ( $t = 167 \text{ nm}$ ) floating on top of water ( $n_{\text{water}} = 1.3$ ).

Is the interference constructive or destructive or neither?

$\delta_1 = \frac{1}{2}$  Reflection at air-film interface only

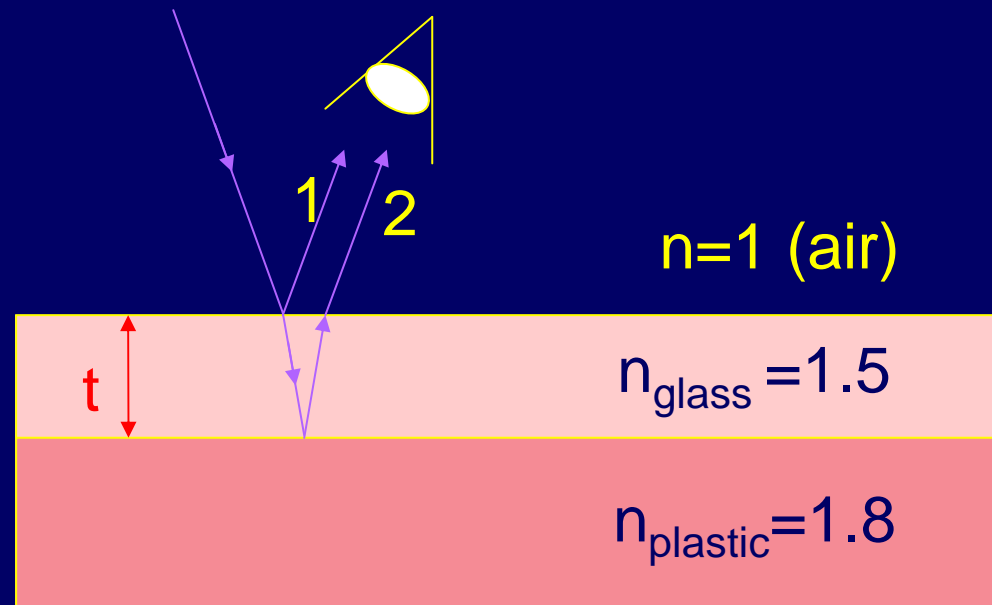
$$\delta_2 = 0 + 2t / \lambda_{\text{glass}} = 2t n_{\text{glass}} / \lambda_0 = 1$$

Phase shift =  $\delta_2 - \delta_1 = \frac{1}{2}$  wavelength

# Thin Film

Blue light  $\lambda = 500 \text{ nm}$  incident on a thin film ( $t = 167 \text{ nm}$ ) of glass on top of plastic. The interference is:

- (1) constructive
- (2) destructive
- (3) neither



$$\delta_1 = \frac{1}{2} \quad \text{Reflection at both interfaces!}$$

$$\delta_2 = \frac{1}{2} + 2t / \lambda_{\text{glass}} = \frac{1}{2} + 2t n_{\text{glass}} / \lambda_0 = \frac{1}{2} + 1$$

July 25, 2009 **Phase shift =  $\delta_2 - \delta_1 = 1$  wavelength**

# End of Lecture 29

- Before the next lecture, Read *Sections 27.1 through 27.4*